



*Common Impedance Coupling Effect  
on Video and Audio Circuitry*



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# *Outline*

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1. *Signal ground (signal return path)*
2. *Objectives of grounding*
3. *Single- vs. multiple-point ground*
4. *Common-impedance coupling*
5. *Circuit board and schematic*
6. *Demo and discussion*
7. *Conclusions*

# Signal Ground – Signal Return Path

*A signal ground is normally defined as an equipotential point or plane that serves as a reference potential for a circuit or system.*

*This definition, however, does not emphasize the importance of the actual path taken by the current in returning to the source.*

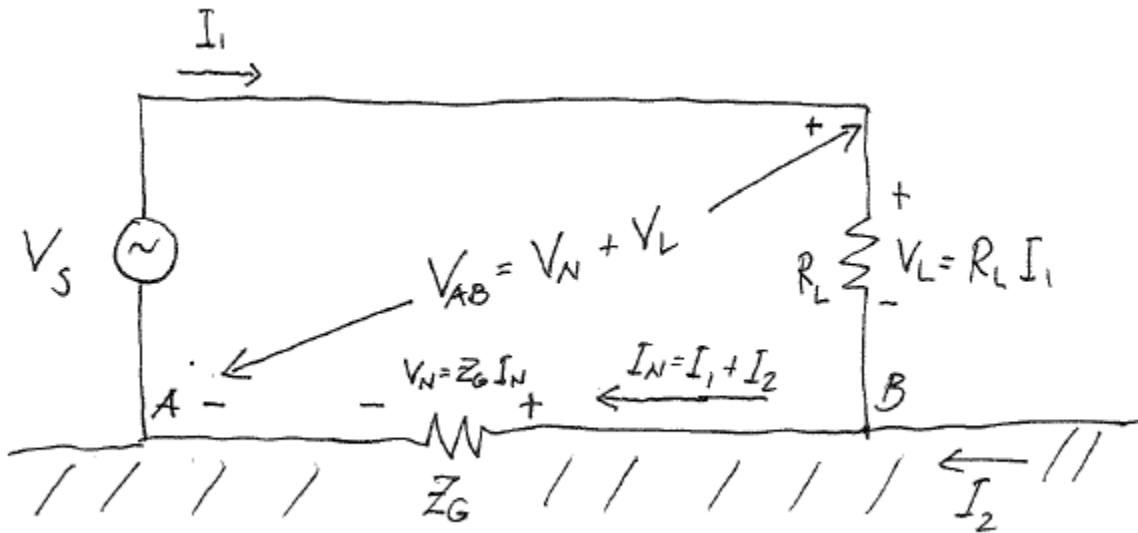
*An alternative definition for a single ground is: A low impedance path for current to return to the source.*

*This current concept of a ground emphasizes the importance of current flow.*

*This definition implies that since current is flowing through some low, but finite, impedance there will be a difference of potential between two physically separated points in the ground system.*

*It is important for the designer to know the actual return current path to evaluate the radiated emissions or susceptibility of a circuit, or signal interference or coupling within the circuit.*

# Forward Conductor and a Return Conductor



Current  $I_1$  flows down the conductor to the load  $R_L$  and returns to the source through the ground plane, or a return conductor (ground).

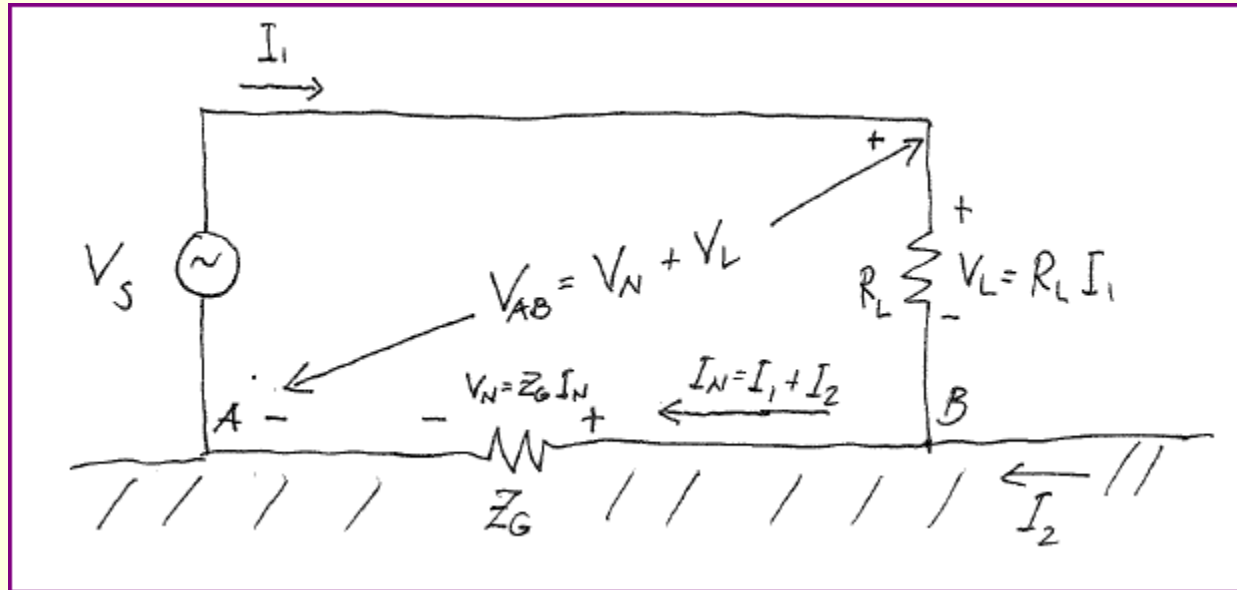
If additional circuits were connected to the ground plane, or were sharing the return conductor, another current  $I_2$  may also be flowing in the ground, resulting in the total current of  $I_N$ .

Since the return path has a finite impedance  $Z_G$ , this current will produce a noise voltage between points A and B:

$$V_N = Z_G I_N$$

The voltage across at the load with respect to node A will then be  $V_L + V_N$ .

## Forward Conductor and a Return Conductor



Due to the loop formed by the forward conductor and the return conductor, the return path impedance  $Z_G$ , will comprise of the resistance  $R_G$  as well as the inductance  $L_G$  :

$$Z_G = R_G + j\omega L_G$$

# Voltage Drop across the Ground Conductor

*Impedance of a ground conductor:*

$$Z_G = R_G + j\omega L_G$$

*resistance  $R_G$  - dominant factor at low frequency*  
*inductance  $L_G$  - dominant factor at high frequency*

*Any ground conductor carrying a current  $I_N$  will exhibit a voltage drop*

$$V_G = Z_G I_G$$

*The effect of this voltage on all circuits connected to ground must be considered (minimized)!*

# Grounding Objectives (Demo)

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$$V_G = Z_G I_G$$

To minimize ground voltage:

1. Minimize ground impedance  $Z_G$
2. Decrease ground current  $I_G$

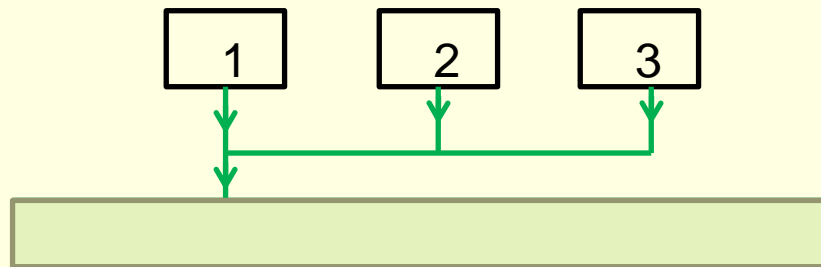
These two objectives are the *main two objectives of grounding!*

The following demo will show the effects of both the **ground impedance changes and the ground current variations** on the audio and video signals sharing the return path with other PCB circuits.

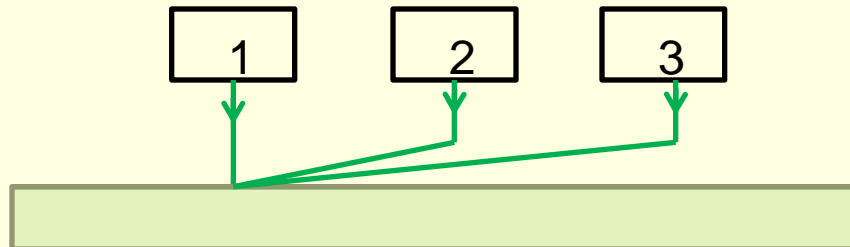
# Ground Schemes

$$V_G = Z_G I_G$$

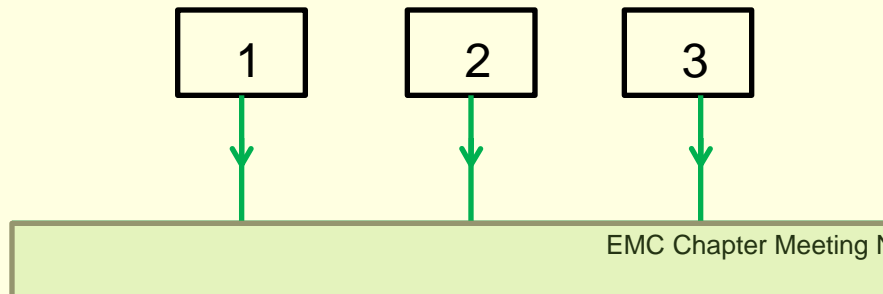
The existence and the magnitude of the ground voltage is influenced by the grounding scheme.



*Single-Point Series*



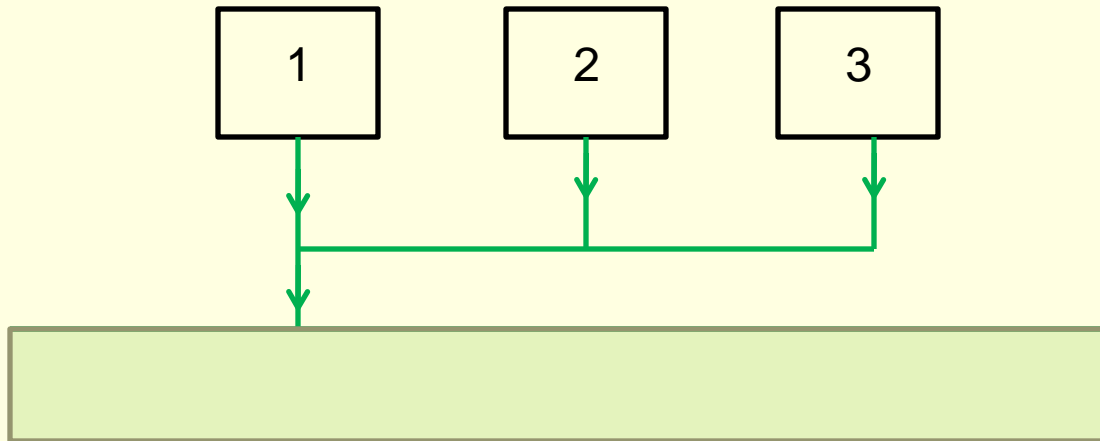
*Single-Point Parallel*



*Multi-Point*



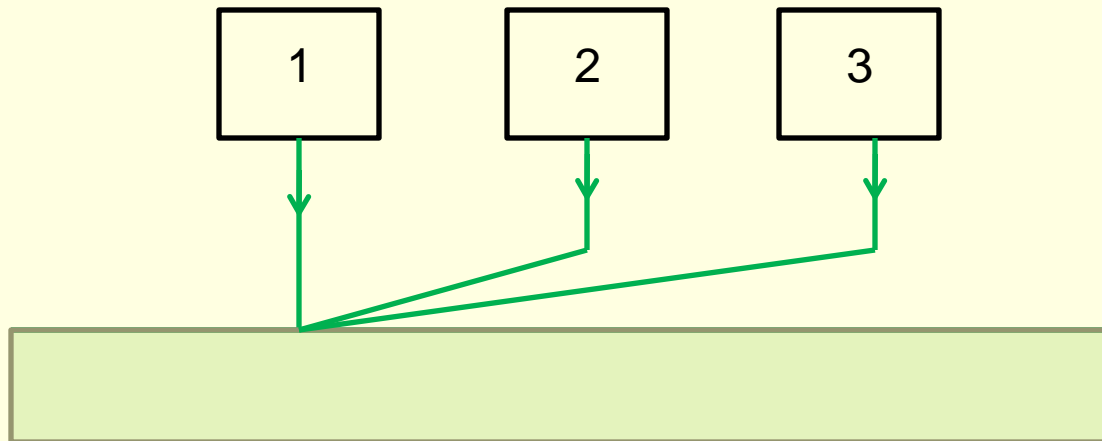
# *Single-Point Series Ground*



*Least-desirable grounding scheme, yet commonly used because of simplicity.*

*Should not be used between circuits that operate at widely different current levels because of common-impedance coupling.*

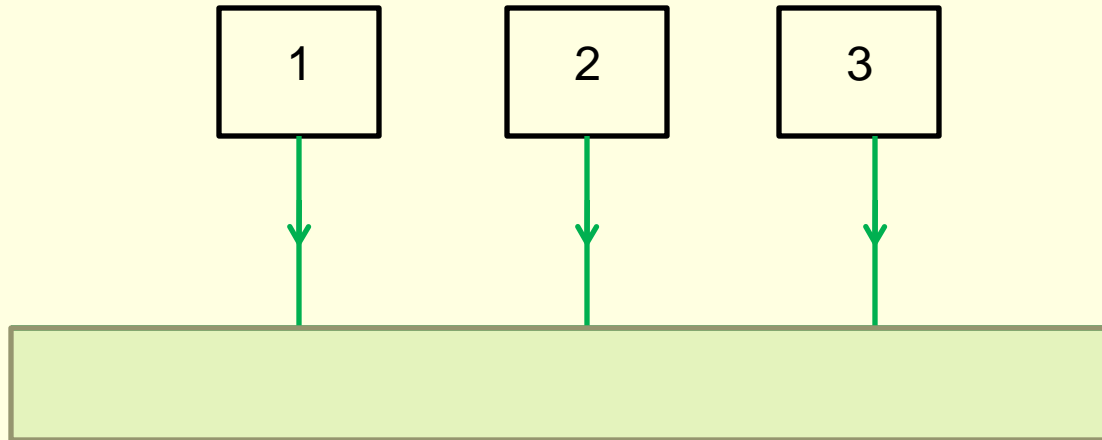
# *Single-Point Parallel Ground*



*No cross-coupling occurs between ground currents from different circuits.*

*Can be mechanically cumbersome, because in a large system an unreasonable number of ground conductors may be necessary.*

# *Multi-Point Grounds*



*Used at high frequency (above 100kHz) and in digital circuitry.*

*Multipoint ground systems minimize the ground voltage by minimizing the ground impedance (inductance).*

# *Single-Point Grounds*

*Most effective from dc to 20 kHz, should not be used above 100kHz.*

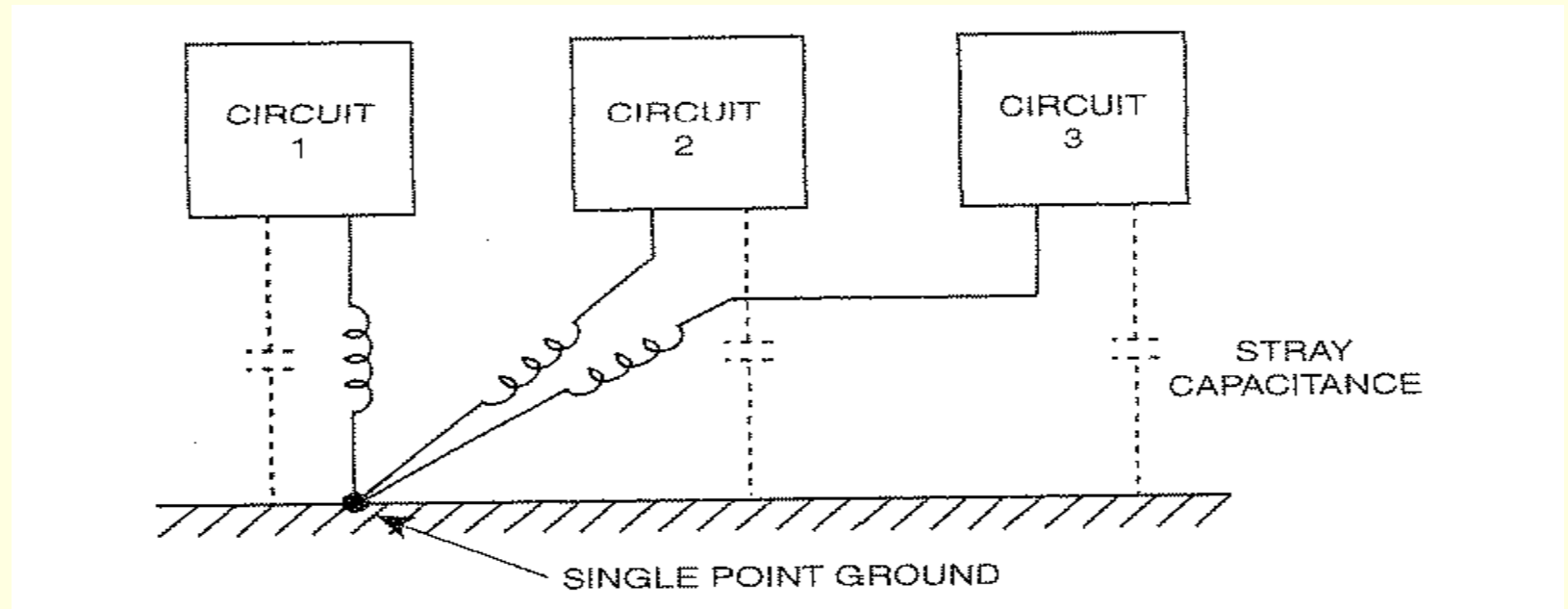
*Benefits: control of the return current, simplicity. Drawbacks: common-mode impedance (series), number of ground conductors (parallel)*

*Most practical single-point ground systems are a combination of the series and parallel connections. Compromise between the noise level and wiring complexity.*

*To balance these factors, group ground leads selectively, so that the circuits of widely varying power and noise levels do not share the same ground return path.*

*This demo will show the effects of the **single point grounds** on the audio and video signals sharing the return path with other PCB circuits.*

# Single-Point Ground at High Frequency



*At high frequency, the impedance of the stray capacitance between the circuits and ground is low. The ground current flows through the capacitance.*

*The result is a **multipoint ground at high frequency.***

# *Factors Influencing Grounding Scheme*

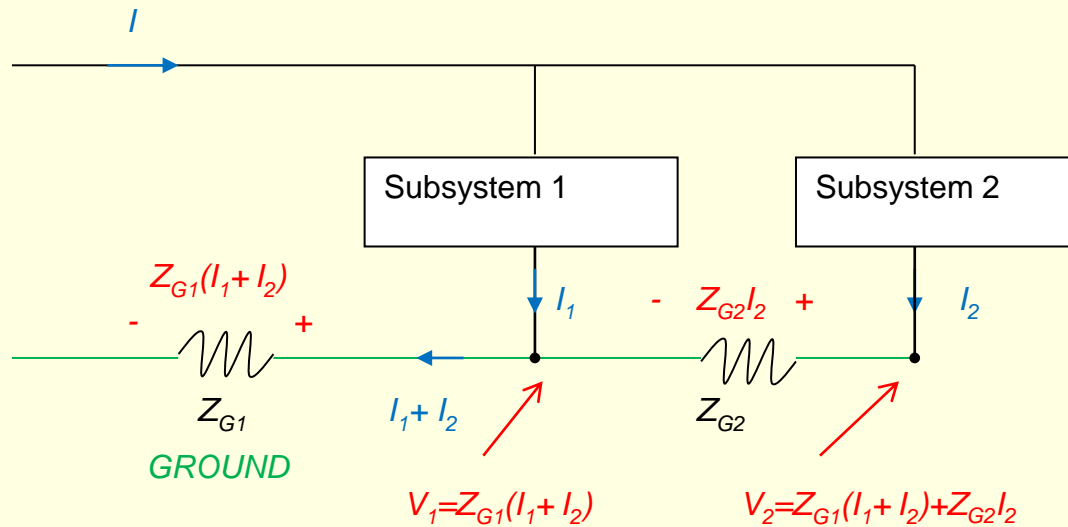
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*Proper signal grounding is determined by:*

- *type of circuitry*
- *frequency of operation*
- *size of the system*
- *whether it is self-contained or distributed*
- *safety*
- *ESD protections*

*No ground scheme proper for all applications*

# Common Impedance Coupling



At the ground point of subsystem 1,  $V_1$  has the signals of subsystem 2,  $I_2$  coupled to it by virtue of the nonzero impedance  $Z_{G1}$  shared by both signals.

At the ground point for subsystem 2,  $V_2$  has the signals of subsystem 1,  $I_1$  imposed on it through  $Z_{G1}$ .

This phenomenon is referred to as **common-impedance coupling**.

# *Common-Impedance Coupling Conditions*

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*Common-impedance coupling becomes a problem when two or more circuits share a common ground and one or more of the following conditions exist:*

- *A high-impedance ground (at high frequency: too much inductance; at low frequency: too much resistance)*
- *A large ground current*
- *A very sensitive, low-noise margin circuit, connected to ground*

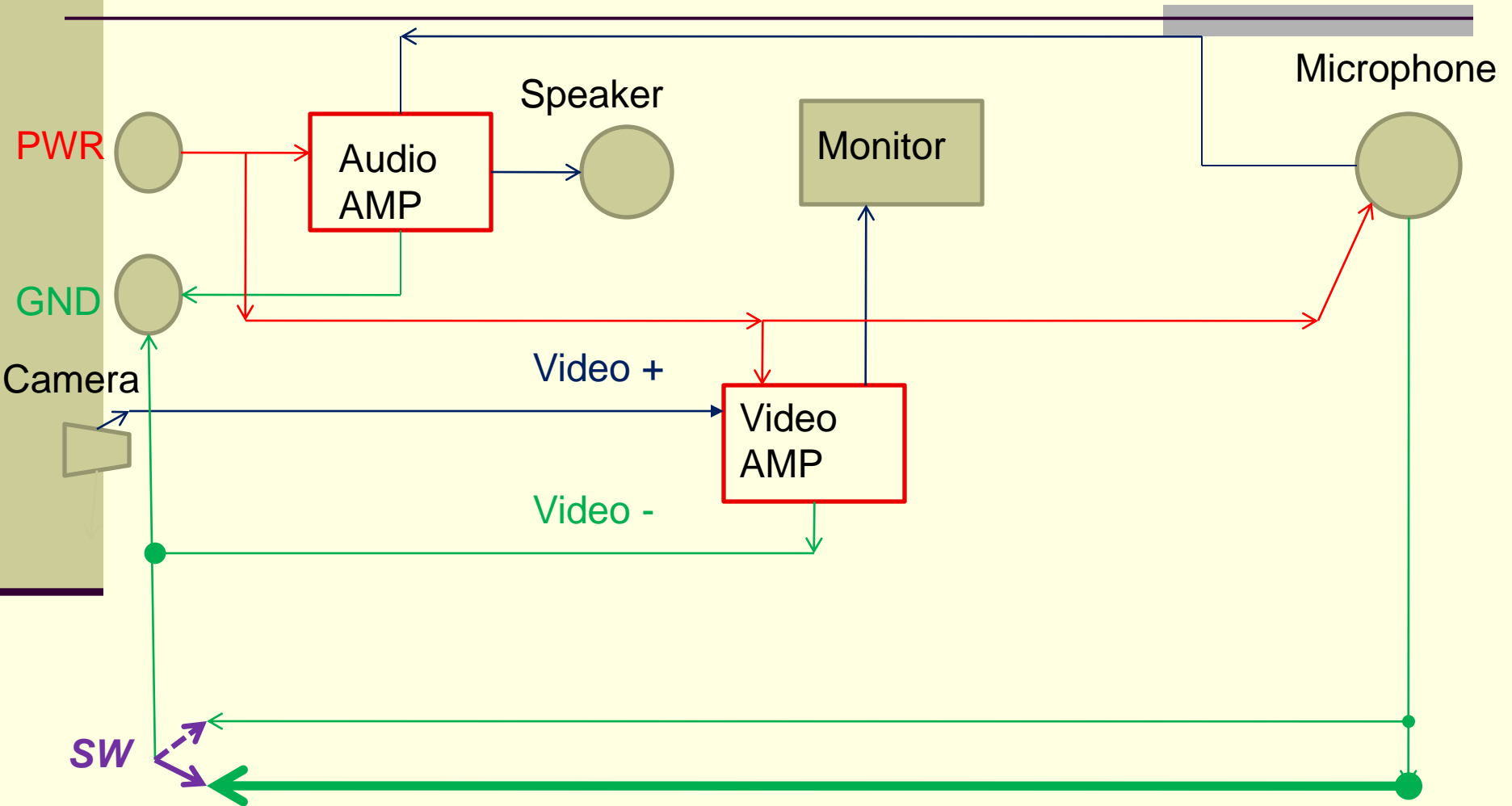


# Demo Board

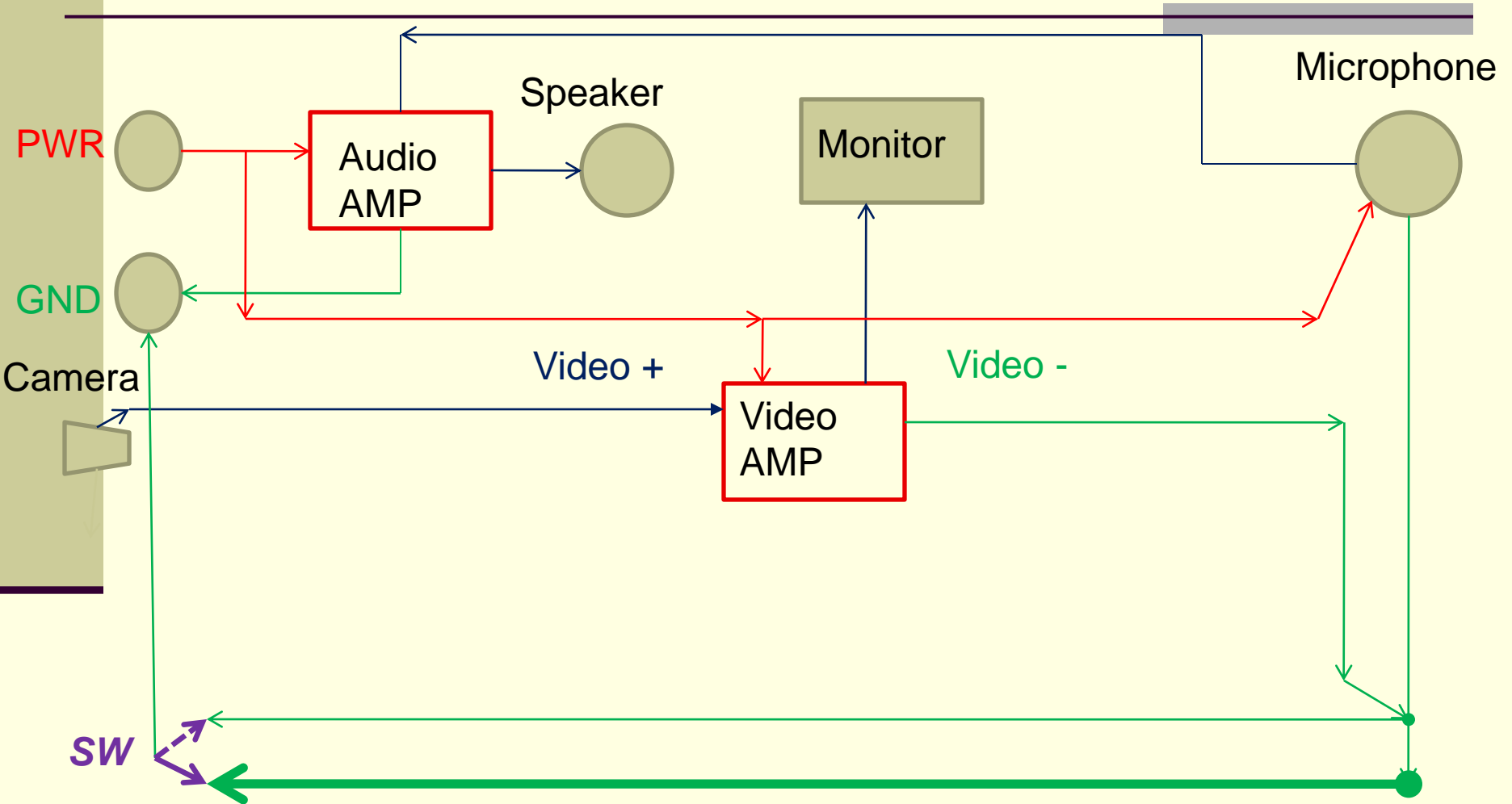




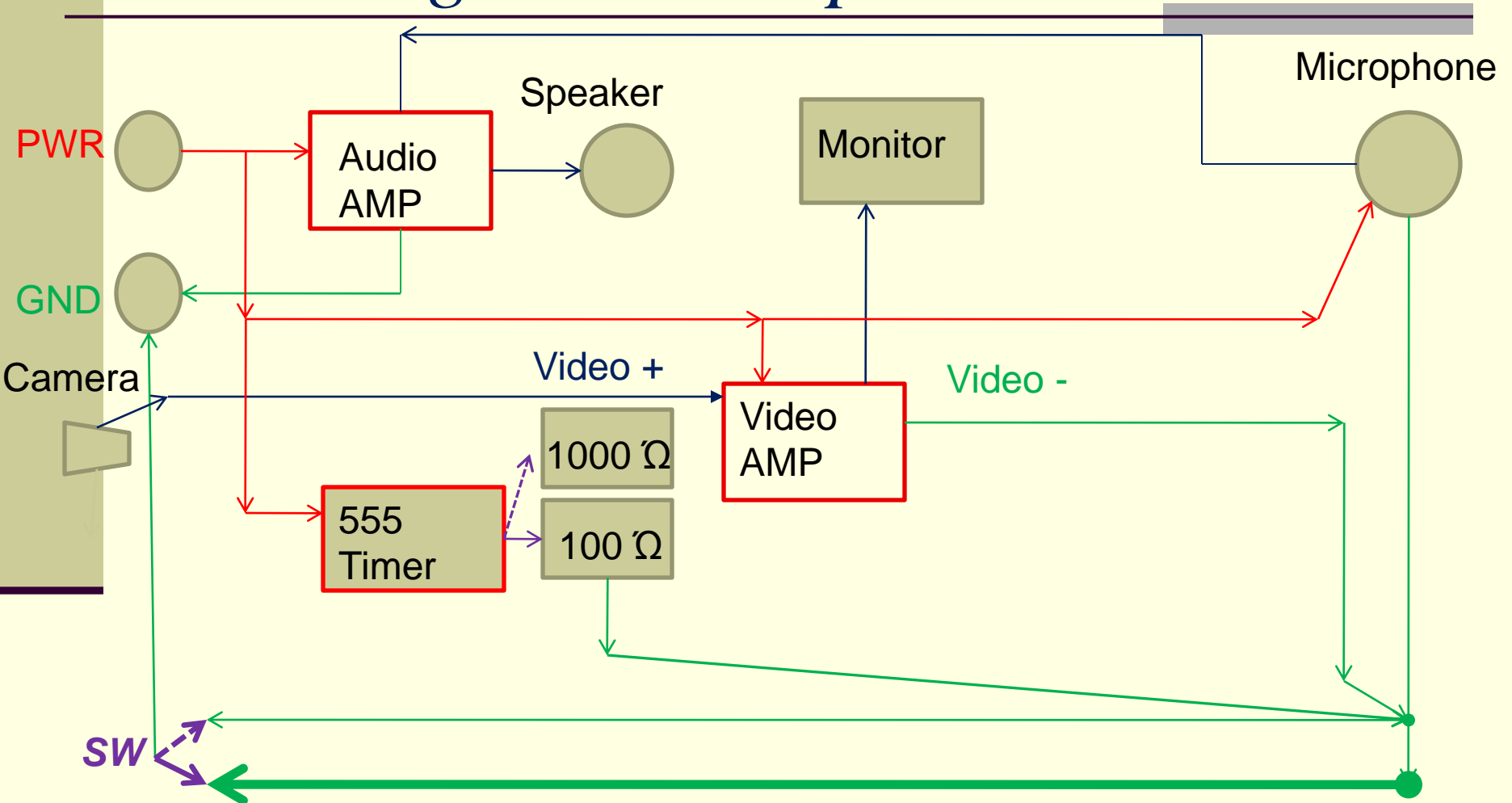
# *Differential Mode = Isolated Return (Video, Mic). Low/High GND Impedance*



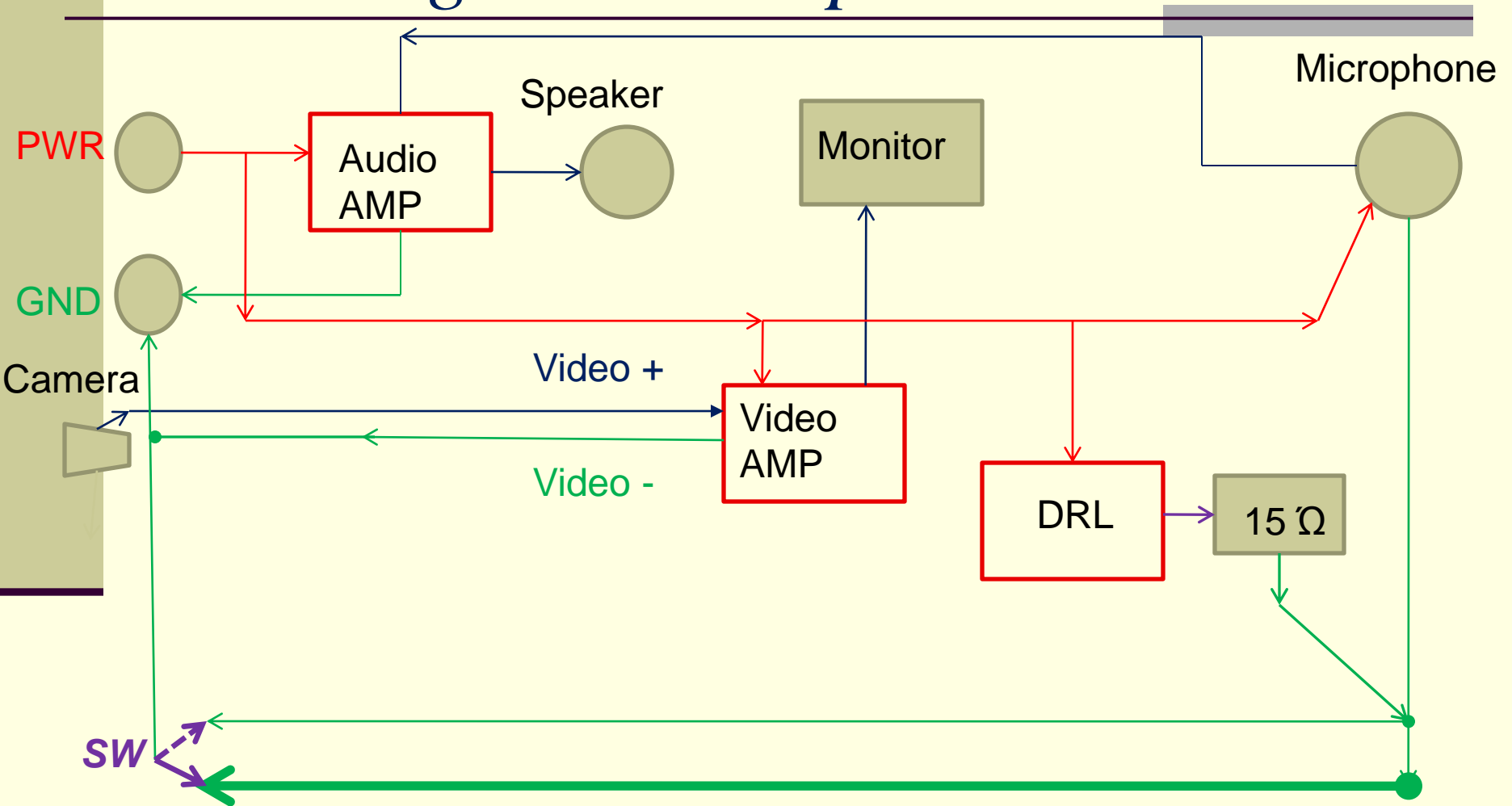
# Common Mode = Shared Return (Video, Mic). Low/High GND Impedance



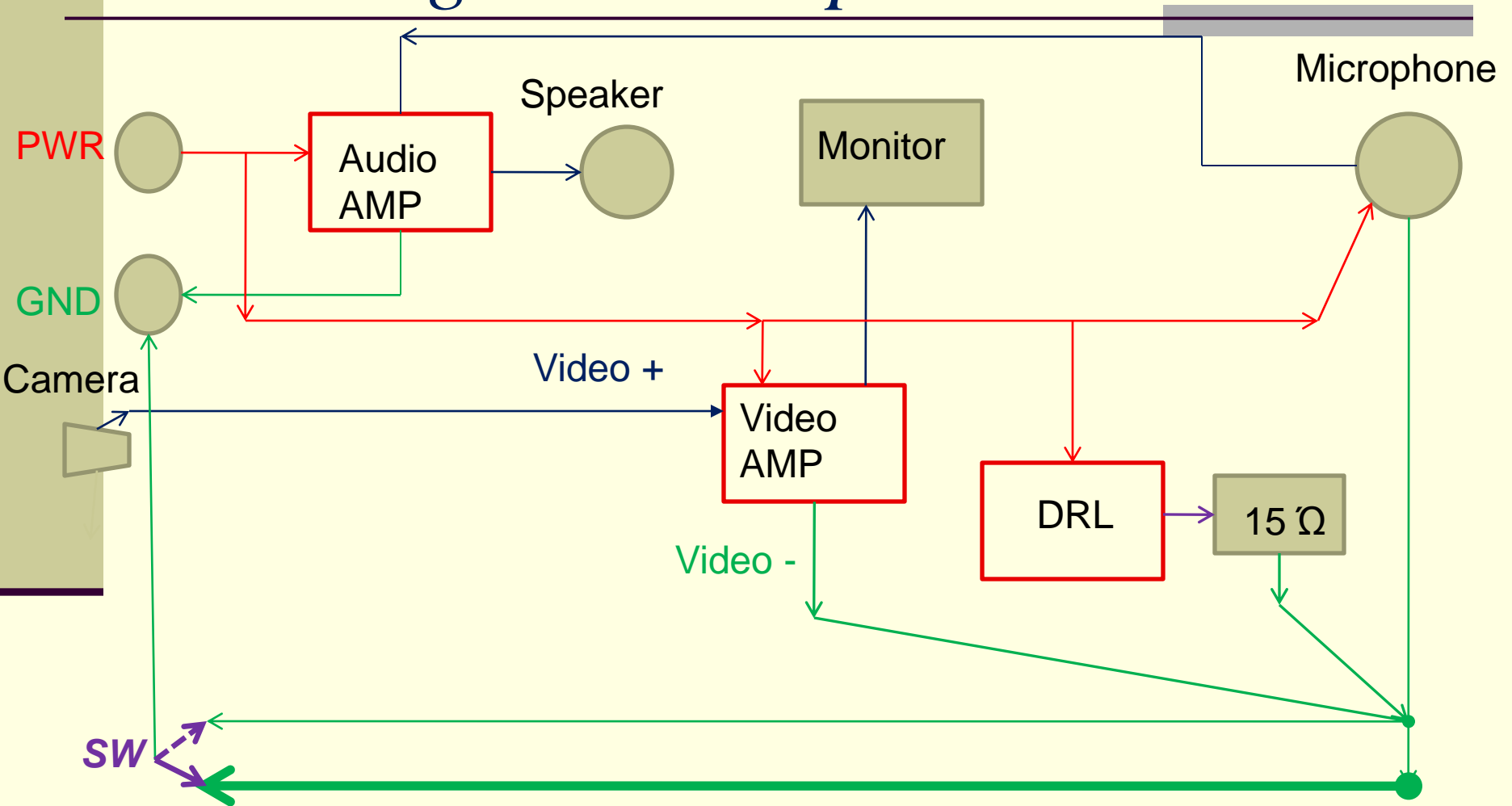
# Common Mode. Shared w/555 Timer Low/High GND Impedance



# Differential Mode. Shared w/DRL. Low/High GND Impedance



# Common Mode. Shared w/DRL. Low/High GND Impedance



# Conclusions

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1. *Series single point ground introduces common-impedance coupling. Do not use it for signals of widely varying levels.*
2. *Low-level circuits may share the same return path*
3. *High level signals should use different ground return path*
4. *No single grounding scheme is adequate for all circuits and more than one scheme may exist for a particular situation*



# *References and Acknowledgements*

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*B. Adamczyk, J. Teune “EMC Hardware Demonstration – Grounding Strategy Effect on Video and Audio Circuitry” – 2010 IEEE International EMC Symposium, Ft. Lauderdale, FL*

*Pete Vander Wel, Gentex Corp. – Board Design*

*C. R. Paul, Introduction to Electromagnetic Compatibility, 2<sup>nd</sup> Ed., 2006*

*H. W. Ott, Electromagnetic Compatibility Engineering – 2009*

# *EMC Chapter Meeting – January 31, 2013*

*Model, Simulate & Correlate electrical PCB designs using [Mentor Graphics](#) analysis tools:*

- 1) *Model digital signal integrity using Hyperlynx SI*
  - a. *Component modeling*
  - b. *PCB layout modeling (Pre-route analysis, Post-route analysis)*
  
- 2) *Model power integrity using Hyperlynx PI*
  - a. *PDN impedance calculation*
  - b. *IC Decoupling analysis*
  - c. *DC drop analysis*
  
- 3) *Perform design rule checks using Hyperlynx DRC*
  
- 4) *Perform electrical simulations using SystemVision*
  - a. *Mixed analog/digital circuits*

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